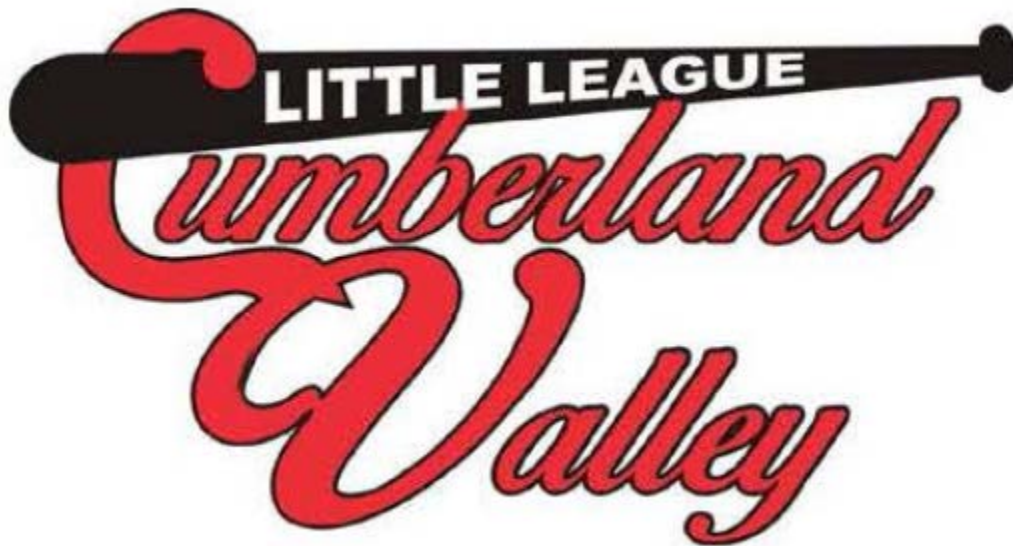


Cumberland Valley Little League

2020 Pony Division



From our Charter:

The purpose and goal of CVLL is to strengthen the values of good sportsmanship and fair play, as well as provide the best possible opportunity for the players and families of CVLL to engage in the sport of baseball.

CVLL is affiliated with Little League Baseball under the name Cumberland Valley Little League. We will follow the rules and regulations that govern Little League Baseball. **The purpose of this book is to provide information specific to our organization and any rule adaptations specifically for CVLL.**

CVLL Code of Conduct – Players, Coaches, and Parents

- The Head Coach is responsible for the behavior of his/her coaching staff.
- All coaches must maintain a reasonable composure at all times. Coaches must keep in mind that they are leaders and role models for the team.
- All coaches are required to know and abide by the division rules and responsibilities as set forth by the CVLL and Little League.
- The use of profane language is prohibited by anyone at all times.
- Abusive language, from any player, parent, coach, or official will not be tolerated.
- Physical contact made in anger will not be tolerated.
- The use of alcohol or tobacco products on the game field, practice field, or when in close proximity to the players is prohibited.
- Coaches should make every effort to develop the skills of every member of the team, as well as, allow each player to get his/her fair share of playing time.
- Coaches are responsible for their players from the beginning to the end of practices/games. Therefore, they (or another designated adult) must stay late, until all players' transportation has arrived.
- The Head Coach, or designee, must be organized, and punctual for all practices and games.
- The coaching staff should make every effort to provide an organized practice involving all players.
- If a player, parent, spectator, or coach believes that this 'Code of Conduct' has been violated; he/she has the responsibility to report the incident for CVLL investigation.
- Violations of this 'Code of Conduct' could result in the immediate dismissal of a coach, player, or parent, an automatic forfeit of the game, or other disciplinary actions as determined by the CVLL board

HOME TEAM RESPONSIBILITIES

- Line the field before each game. Place and remove bases for each game and base plates the bases insert into and plug the holes.
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- Rake the infield after use and repair pitchers mound
- Notify the President and the visiting team coach of any game cancellations no later than one hour before the official game start.
- Supply two new baseballs for each game.

GENERAL CVLL PLAYING RULES

- All players wearing a complete uniform in attendance at a league-sanctioned game must play at least two consecutive innings (six outs in the field/one-at-bat).
- For **disciplinary reasons** a coach may choose not to enter a player in a game. The coach is responsible for notifying the opposing coach, player and player's guardian before the start of the game.
- Athletic supporters and cups for male catchers are required and strongly encouraged for all players.
- All games shall begin at 6:00 PM, unless otherwise noted.
- No new inning may be started after 7:30 PM. (Except at the Major and Minor level, where it is up to the Umpire's discretion).
- On the third trip to the mound in an inning, or the fourth trip to the mound in a game, a pitcher must be removed.
- While sliding is acceptable and should be taught, crashing is prohibited. Headfirst slides are prohibited, except when returning to a base. A player who violates either of these rules will be called out and may be removed from the game at the discretion of the umpire.
- Protests may be submitted for review to the President within 24 hours of the incident. They will take appropriate action, board rulings are final.
- Games will be scheduled by the organization. All games must be played on the day they are scheduled, unless both teams agree to move the game. The President must be notified of any schedule change.

2020 PITCHING RULES (Major, Minor & Pony)

CVLL adheres to the Little League guidelines for pitching. Below is a summary of those guidelines, but any discrepancies need to be clarified in the official Little League Handbook.

(a) Any player on a regular season team may pitch. (**NOTE:** There is no limit to the number of pitchers a team may use in a game.)

(b) A pitcher once removed from the mound cannot return as a pitcher.

(c) The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

- 11 year olds and 12 year olds - 85 pitches per day
- 9 year olds and 10 year olds - 75 pitches per day
- 7 year olds and 8 year olds - 50 pitches per day

Exception: Exception: If a pitcher reaches the limit imposed in Regulation VI (c) for his/her league age while facing a batter the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is put out; 3. The third out is made to complete the half-inning. **Note 1: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.**

(d) Pitchers league age 14 and under must adhere to the following rest requirements:

- If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.

- The pitch count recorder must provide the current pitch count for any pitcher when requested by either head coach or umpire. However, the head coach is responsible for knowing when his/her pitcher must be removed.
- The pitch count recorder or head coach should inform the umpire when a pitcher has delivered his/her maximum limit of pitches for the game. At that time the pitcher must be removed.
- Violation of the pitch count can result in a protest of the game which could result in a forfeit.
- A player may not pitch in more than one game in a day
- Pitches delivered in suspended games/unfinished innings shall be charged against the pitcher's eligibility.

Inter-League Play

CVLL may schedule Inter-League games. When this occurs, the following guidelines apply:

- We will abide by the home teams playing rules. It is the coaches' responsibility to learn changes in the rules, and discuss any concerns prior to starting the game.
- Both leagues will share rosters of registered players upon request
- Both leagues will share records of pitch counts each week, or upon request.

GAME DAY FIELDING / BATTING PRACTICE

- The home team will use the field for fielding/batting practice from 5:00 PM to 5:25 PM - or- the 25 minute time period beginning one hour before the scheduled game start.
- The visiting team will use the field for fielding/batting practice from 5:25 PM until 5:50 PM -or- the 25 minute time period immediately preceding the scheduled game start above.

COACHING RESPONSIBILITIES

- Both teams' coaches will inspect the field before each game. If improvements are required, both team's coaching staffs will work together to make the improvements.
- Coaches must have player medical release forms, team rosters, and CVLL rules available at each game.

INJURIES

- Injuries requiring professional medical attention will be handled by calling 911 or by transporting the player to the nearest medical treatment center.
- Head coach should notify President if a medical incident occurs.

PONY DIVISION RULES

Philosophy

CVLL has structured Pony Baseball to be an enjoyable and safe experience for the kids, with a continued emphasis on instruction and developing a basic understanding of baseball for every player. It is expected that coaches will work together before and during the game to provide the best possible learning environment for the young players, **and coaching only to win at this level will not be tolerated.**

Season Game Format

Fielding a Pony Division Team

- Pony Games will be played:
 - Monday - Thursday Evenings starting at 6pm.
 - Friday and Saturday – make-up days.
- Home Team must setup/tear down the field before and after the game.
 - Line the fields
 - Batters boxes
 - 3rd & 1st base lines
 - Bases/Base plugs. At the end of every game, the bases go back in the equipment boxes and base plugs are installed at each base.
- Home team has the field for practice from 5:00pm to 5:25pm.
- Visiting team has the field for practice from 5:25 pm to 5:50pm.
- All players shall bat and play in the field.
 - There are no substitutions... if you have 11 players all 11 players are in the lineup.

All players must play all positions except for the following:

- Exception permitted based on coaches discretion for the following three positions only:
 - First baseman must be able to catch ball/protect himself.
 - If a player does not want to catch they will not be made to.
 - Pitcher is a coach's discretion.
 - **NOTE** - A male player who wants to catch **must** wear a cup.

General Playing Rules

- Games will consist of four innings. No new inning shall start after 730 PM. If the game is going well, then you can play up to 6 innings.
- There is a 3 out or 4 run limit per inning with the exception of the last inning.

- Coaches are permitted on the field during play to instruct defensive players. As the season goes on, try limit being on the field.
- The infield fly rule will NOT be in effect.
- The batting team's coach will call balls, strikes, and outs.
- A coach behind the player pitcher will make ball/strike and safe/out calls.
- Bunting is **NOT** permitted in games. But you are encouraged to teach the skill at practice.
- Base runners may take extra bases when a ball is not fielded on a hit. Base running stops only when ball is thrown to the pitcher and pitcher has control of the ball.
- The player pitcher will pitch from a distance of 40 feet or 46 depending on the players skill level.
- Coach umpires, please use a large strike zone. We want to encourage players to swing the bat.
- Coach from fielding team must be behind the batter ready to return a passed ball. This will keep the game moving and put the coach in a safe location from foul balls. (It is recommended the coach behind the catcher and batter wear protective face gear similar to the facemask an umpire uses.)
- Runners shall not advance on any overthrows except:
 - **Overthrow at 1st base**
 - All runners can advance one base on overthrows to 1st base.
 - Examples:
 - The batter is entitled to 1st base and can go no further than 2nd base.
 - If a runner starts at 1st base and is heading towards 2nd when the infielder makes the throw, the player is entitled to 2nd base and can go no further than 3rd base.
 - If a runner starts at 2nd base and is heading towards 3rd base when the infielder makes the throw, the player is entitled to 3rd base and can try to score.
 - If the runner has already passed 1st base and is rounding towards second and an infielder makes a throw to first base and it goes by the first baseman, only the runner rounding first can advance to 2nd base on the overthrow.
 - This rule is to make 1st baseman try to stop the ball if it's not a perfect throw and to make the base runners more aware of a real baseball game.
 - This rule is NOT intended to have everyone get to second if they hit the ball to the infield and/or run up the score.
 - Each team must play at least 2 players at first base per game. (To keep a team from playing 1 player the whole game)
- Encourage the kids to make plays; have the fielders make the throws whenever possible.
- Stealing bases;
 - Players may only steal from 2nd base to 3rd base. The base runner may not leave the bag until after the pitched ball crosses home plate. Please encourage catchers to throw the ball down to 3rd
 - Stealing from 1st base to 2nd base and from 3rd base to home is prohibited.

Pitching and Coach Pitch Rules

- **Introduction to Pitching**
 - Emphasize practice & technique.
- **Game Format**

- First Two innings will be kid pitched or until a complete rotation through the batting line-up has occurred.
- Remaining innings will be coach pitch
- With agreement of both coaches once we get into May we can increase the number of kid pitched innings.
- **Kid Pitching Rules**
 - The player pitcher will throw 3 pitches to a batter, in the event they have 2 strikes they can finish the batter and if not it goes to coach pitch picking up with the same pitch count. Kids can strike out on coach pitch but can't walk.
 - No more than two (2) innings per game is allowed for any player pitcher and they cannot throw more than 50 pitches in those two innings. It is encouraged not to pitch a kid for 2 innings. We want to give as many kids the opportunity to try pitching.
 - If a pitcher hits two (2) batters in an inning, he must be replaced with coach pitch for the inning and a new pitcher will be used for any subsequent inning.
 - If a kid is removed as a pitcher - they are done pitching for the day.
 - One pitch or more delivered in any inning is considered an inning pitched.
- **Coach Pitch Rules**
 - No free passes (walks or HBP) will be given.
 - Give kids 5 pitches max to hit. These pitches can be closer to the player and even under hand if they struggle hitting. If they miss all 5 consider it a strike out. We want to keep things moving and limit standing around in the field

Games Called Due to Darkness or Rain

- Coach of the Home team shall decide if the game should be cancelled because the field is unplayable due to rain.
- Any game called due to darkness or rain will be considered a complete game.
- Games will not be rescheduled.

AED Locations:

Stony Ridge



Monroe Fields

