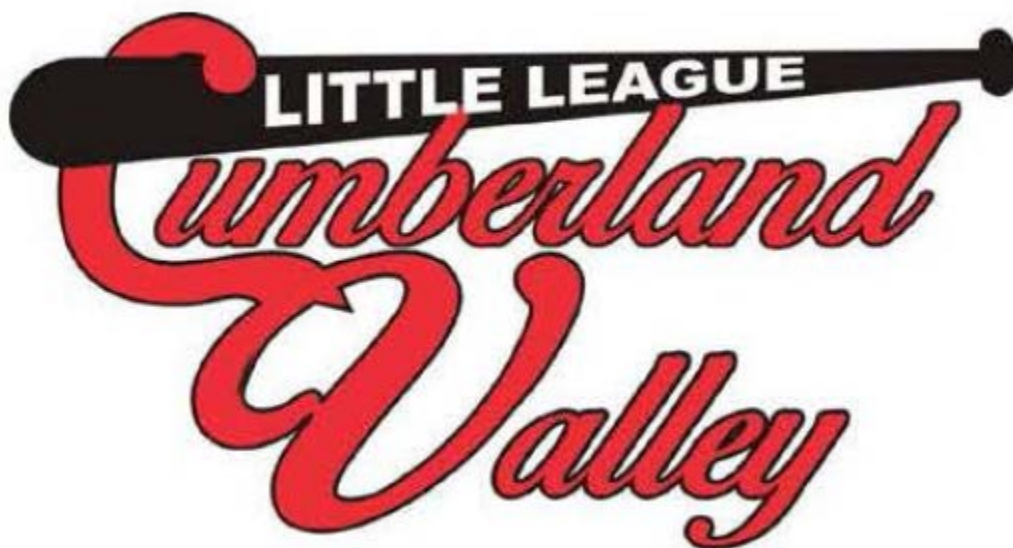


Cumberland Valley Little League

2020 T-Ball Division



From our Charter:

The purpose and goal of CVLL is to strengthen the values of good sportsmanship and fair play, as well as provide the best possible opportunity for the players and families of CVLL to engage in the sport of baseball.

CVLL is affiliated with Little League Baseball under the name Cumberland Valley Little League. We will follow the rules and regulations that govern Little League Baseball. **The purpose of this book is to provide information specific to our organization and any rule adaptations specifically for CVLL.**

CVLL Code of Conduct – Players, Coaches, and Parents

- The Head Coach is responsible for the behavior of his/her coaching staff.
- All coaches must maintain a reasonable composure at all times. Coaches must keep in mind that they are leaders and role models for the team.
- All coaches are required to know and abide by the division rules and responsibilities as set forth by the CVLL and Little League.
- The use of profane language is prohibited by anyone at all times.
- Abusive language, from any player, parent, coach, or official will not be tolerated.
- Physical contact made in anger will not be tolerated.
- The use of alcohol or tobacco products on the game field, practice field, or when in close proximity to the players is prohibited.
- Coaches should make every effort to develop the skills of every member of the team, as well as, allow each player to get his/her fair share of playing time.
- Coaches are responsible for their players from the beginning to the end of practices/games. Therefore, they (or another designated adult) must stay late, until all players' transportation has arrived.
- The Head Coach, or designee, must be organized, and punctual for all practices and games.
- The coaching staff should make every effort to provide an organized practice involving all players.
- If a player, parent, spectator, or coach believes that this 'Code of Conduct' has been violated; he/she has the responsibility to report the incident for CVLL investigation.
- Violations of this 'Code of Conduct' could result in the immediate dismissal of a coach, player, or parent, an automatic forfeit of the game, or other disciplinary actions as determined by the CVLL board

HOME TEAM RESPONSIBILITIES

- Line the field before each game. Place and remove bases for each game.
- Rake the infield after use and repair pitchers mound.
- Notify the President and the visiting team coach of any game cancellations no later than one hour before the official game start.
- Supply two new baseballs for each game.

GENERAL CVLL PLAYING RULES

- All players wearing a complete uniform in attendance at a league-sanctioned game must play at least two consecutive innings (six outs in the field/one-at-bat).
- For **disciplinary reasons** a coach may choose not to enter a player in a game. The coach is responsible for notifying the opposing coach, player and player's guardian before the start of the game.
- Athletic supporters and cups for male catchers are required and strongly encouraged for all players.
- All games shall begin at 6:00 PM, unless otherwise noted.
- No new inning may be started after 7:00 PM. (Except at the Major and Minor level, where it is up to the Umpire's discretion).
- Games will be scheduled by the organization. All games must be played on the day they are scheduled, unless both teams agree to move the game. The President must be notified of any schedule change.

T-BALL DIVISION RULES

Philosophy

CVLL expects T-ball to be, above all, an enjoyable and safe experience for the players. The emphasis in T-ball is developing a basic understanding of baseball. Score is not kept and there are no winners or losers. One player's ability should never be compared to another's and positive reinforcement is a must. It is expected that coaches will work together before and during the game to provide the best learning environment possible for the young players.

Rules

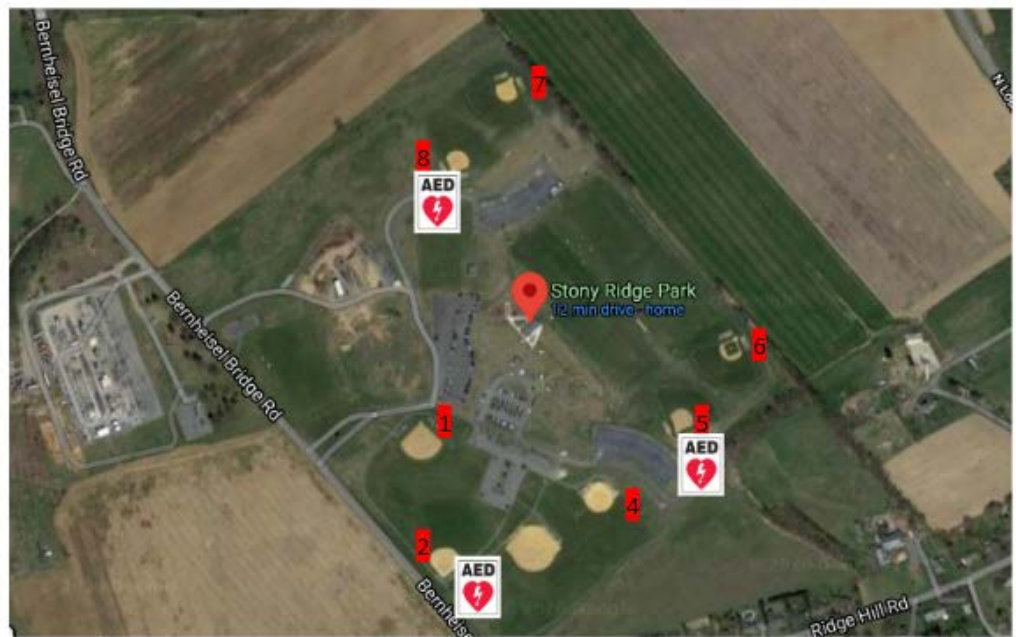
- T-ball games will consist of 4 innings.
- All players bat and field each inning. An inning ends after the last player on a team has batted.
- The coach should change the batting order every inning
- An offensive coach will place the tee on home plate.
- A batted ball must pass beyond a 15-foot semicircle from home plate before it is live. The batting coach will make the call. The batting coach should notify the defensive team when a stronger batter is up.
- Runners may not advance a base on an overthrow.
- Runners may not steal a base.
- Batters may not throw the bat.
- The Offensive team may have a coach at first and third base. Base coaches serve as umpires for their respective teams.
- Play stops when the ball is returned to the infield. The infielder need not have control of the ball. In the event the runner is more than halfway to a base, allow him/her to advance to the next base. Runners may only advance one base per hit, unless the ball is clearly hit into the outfield, then runners may advance a second base. (i.e. runner on first advances to third, second to home).
- It is the obligation of the coach to rotate all players between the infield and the outfield. Players should play every position on the field. You should only have one player at each position (Example: One player at the pitcher's position)
- Players are required to be on the bench or in the field for the entire game. They are not to wander in the stands or sit with their parents.
- The offensive coach should notify the opposing team when the last batter is up, and the last batter should run all the bases simulating a home run

Starting with Games in May – Coach may Pitch to Batters

- This is not required but suggested if the coach feels a player is ready. Tee's can be used for the entire season.
- The Offensive coach will pitch to his/her batters. Each batter will get 4 pitches and if he/she fails to hit the ball, the tee should be used. It is important to keep the game moving.
- There are no called strikes or balls.

AED Locations:

Stony Ridge



Monroe Fields



